

Zombie Invasion

Event Procedure:

1. After the notice, **ZOMBIE**-Monsters spawn every 5 minutes at random places in the whole **Sky-Temple**.
2. If the monsters stop spawning, you still can kill those who are alive. (They wont disappear)
3. every **ZOMBIE**-Monster drops a "Zombie-Skull". Exchange them at the Event **So-Ok** for Devil spirit stones or skulls.
4. with every picked "Zombie-Skull" you also collect points
5. Type "**!invasion**" ingame in General-Chat to see your current points
6. the Player with the **most points** wins

Event location:

Sky Temple

Event duration:

60 Minutes

Event start time:

daily 20:00 servertime

Reward Top 3 Daily:

- 1st place: **50 Event Points (EP)**
- 2nd place: **30 Event Points (EP)**
- 3rd place: **10 Event Points (EP)**

Reward Top 3 Weekly:

- 1st place: **500 Silk**
 - 2nd place: **300 Silk**
 - 3rd place: **100 Silk**
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